

**PARKS AND RECREATION ADVISORY BOARD AGENDA
REGULAR MEETING, THURSDAY, JUNE 16, 2016 8:15 AM**

**CITY OF KERRVILLE CITY HALL COUNCIL CHAMBERS
701 MAIN STREET, KERRVILLE, TEXAS**

CALL TO ORDER

1. VISITOR/CITIZENS FORUM

At this time, any person with business not scheduled on the agenda may speak to the Parks and Recreation Advisory Board. No deliberation or action can be taken on these items because the Open Meetings Act requires an item be posted on an agenda 72 hours before the meeting. Visitors are asked to limit presentations to three minutes.

2. APPROVAL OF MINUTES

2A. Approval of minutes of the Parks and Recreation Advisory Board meeting held on March 17, 2016.

3. INFORMATION AND DISCUSSION

3A. Projects and Programs Update

4. ITEMS FOR FUTURE AGENDA

4A. Next scheduled Parks and Recreation Advisory Board meeting July 21, 2016

5. ANNOUNCEMENTS OF COMMUNITY INTEREST

5A. Announcement of items of community or board interest, including expressions of thanks, congratulations, or condolences; information regarding holiday schedules; honorary recognitions of city officials, employees, or other citizens; reminders about upcoming events sponsored by the city or other entity that is scheduled to be attended by city officials or employees; and announcements involving imminent threats to the public health and safety of the city. No action will be taken.

6. ADJOURNMENT

The facility is wheelchair accessible and accessible parking spaces are available. Requests for accommodations or interpretive services must be made 48 hours prior to this event. Please contact the City Secretary's office at 830-257-8000 for further information

I do hereby certify that this notice of meeting was posted on the bulletin board at the city hall of the city of Kerrville, Texas, and said notice was posted on the following date and time: June 9, 2016 at 3:00 p.m. and remained posted continuously for at least 72 hours preceding the scheduled time of the meeting.

Cheryl Brown

Deputy City Secretary, City of Kerrville, Texas
